

Landlock LSM: toward unprivileged sandboxing

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Secure user-space software

How to harden an application?

- ▶ secure development
- ▶ follow the least privilege principle
- ▶ compartmentalize exposed processes

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Multiple sandbox uses

- ▶ built-in sandboxing (tailored security policy)
- ▶ sandbox managers (unprivileged and dynamic compartmentalization)
- ▶ container managers (hardened containers)

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Landlock	✓	✓	✓

Tailored access control to match your needs: programmatic access control

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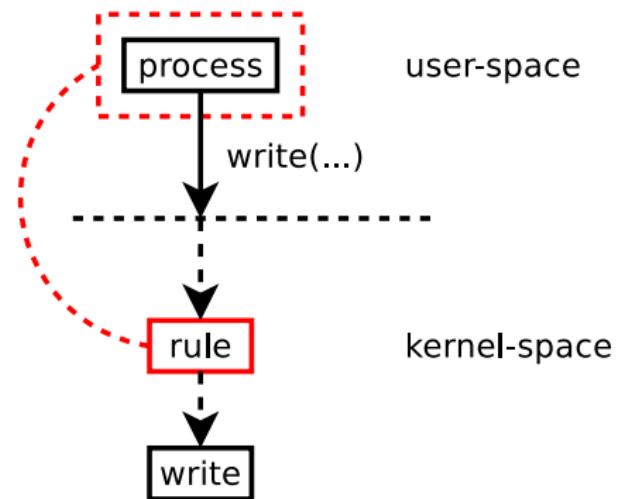
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Landlock	✓	✓	✓

Tailored access control to match your needs: programmatic access control

Example

Run an application allowed to write only on a terminal.

Landlock overview



Landlock: patch v7

- ▶ a minimum viable product
- ▶ a stackable LSM
- ▶ using eBPF
- ▶ focused on filesystem access control

The Linux Security Modules framework (LSM)

LSM framework

- ▶ allow or deny user-space actions on kernel objects
- ▶ policy decision and enforcement points
- ▶ kernel API: support various security models
- ▶ 200+ hooks: `inode_permission`, `inode_unlink`, `file_ioctl`...

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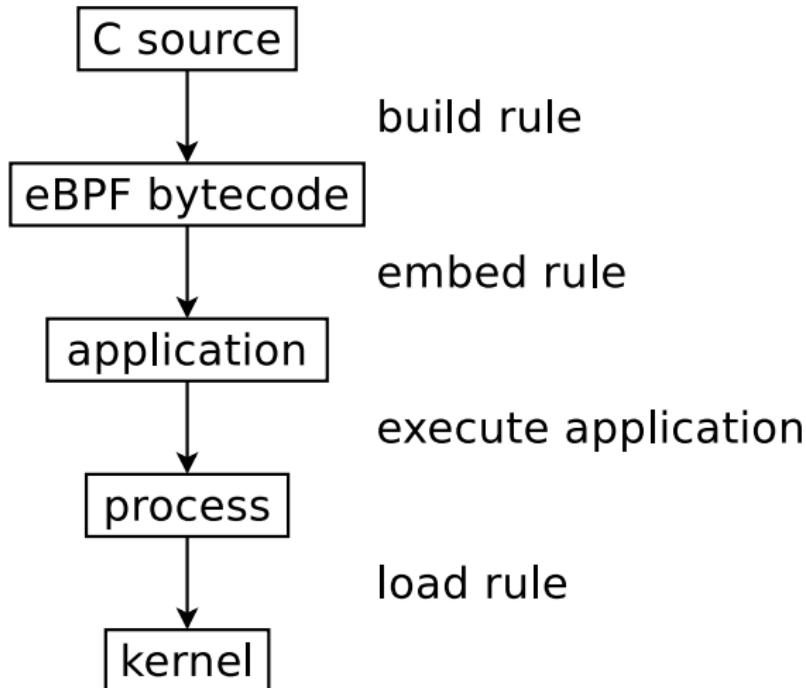
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Landlock

- ▶ rule: control an action on an object
- ▶ event: use of a kernel object type (e.g. file)
- ▶ action: read, write, execute, remove, IOCTL...

Life cycle of a Landlock rule



Landlock rule example

- ▶ read-only access to the filesystem...
- ▶ ...but allowed to write on TTY and pipes
- ▶ rule enforced on each filesystem access request

Landlock rule example

```
1 SEC("landlock1")
2 int landlock_fs_rule1(struct landlock_context *ctx)
3 {
4     int mode;
5
6     /* allow non-write actions */
7     if (!(ctx->arg2 & LANDLOCK_ACTION_FS_WRITE))
8         return 0;
9
10    /* get the file mode */
11    mode = bpf_handle_fs_get_mode(ctx->arg1);
12
13    /* allow write on TTY and pipes */
14    if (S_ISCHR(mode) || S_ISFIFO(mode))
15        return 0;
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17    return 1;
18 }
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extended Berkeley Packet Filter

In-kernel virtual machine

- ▶ safely execute code in the kernel at run time
- ▶ widely used in the kernel: network filtering, seccomp-bpf, tracing...
- ▶ can call dedicated functions
- ▶ can exchange data through maps between eBPF programs and user-space

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Static program verification at load time

- ▶ memory access checks
- ▶ register typing and tainting
- ▶ pointer leak restrictions
- ▶ execution flow restrictions

Loading a rule in the kernel

```
1 static union bpf_prog_subtype metadata = {
2     .landlock_rule = {
3         .event = LANDLOCK_EVENT_FS,
4         .ability = LANDLOCK_ABILITY_DEBUG,
5     }
6 };
7 union bpf_attr attr = {
8     .insns = bytecode_array,
9     .prog_type = BPF_PROG_TYPE_LANDLOCK_RULE,
10    .prog_subtype = &metadata,
11    // [...]
12 };
13 int rule_fd = bpf(BPF_PROG_LOAD, &attr, sizeof(attr));
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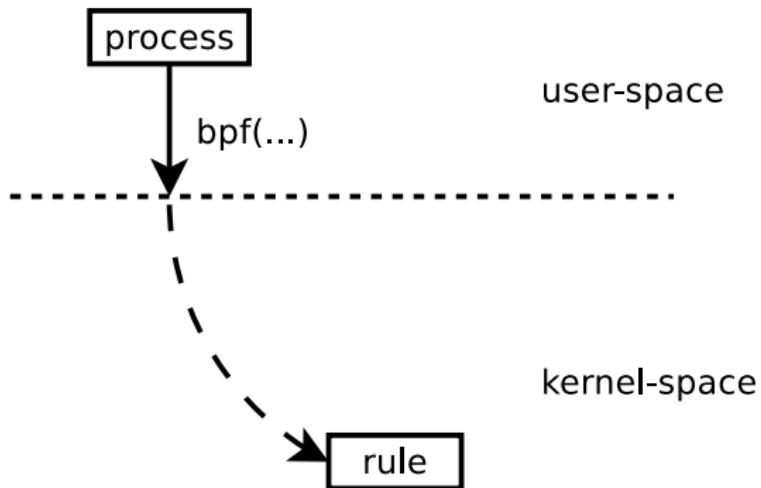
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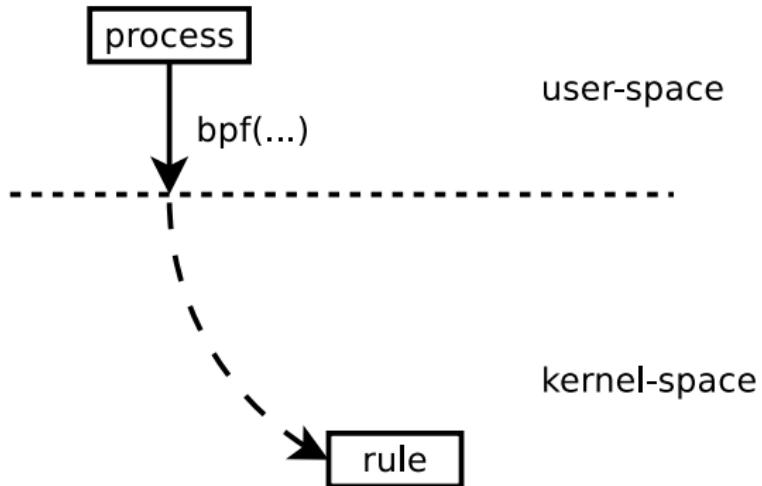
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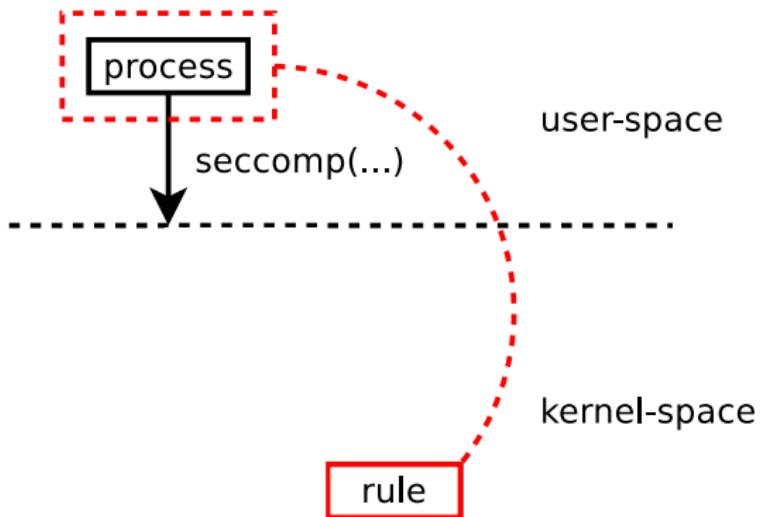
Applying a rule to a process

```
1 | seccomp(SECCOMP_PREPEND_LANDLOCK_RULE, 0, &rule_fd);
```

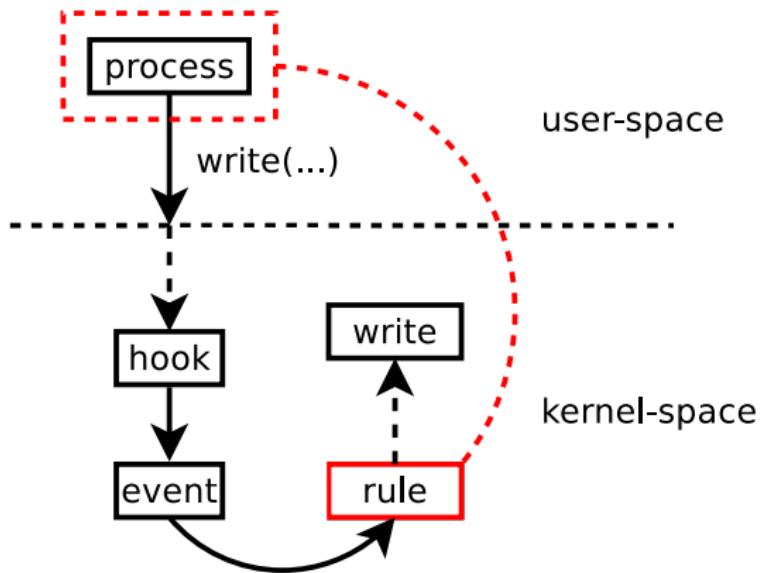
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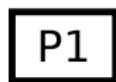
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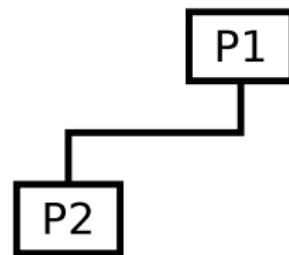
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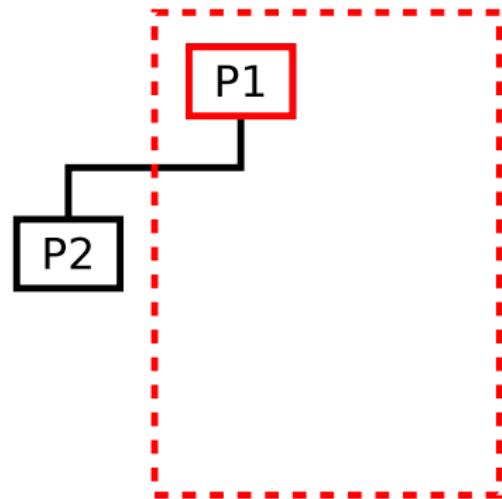
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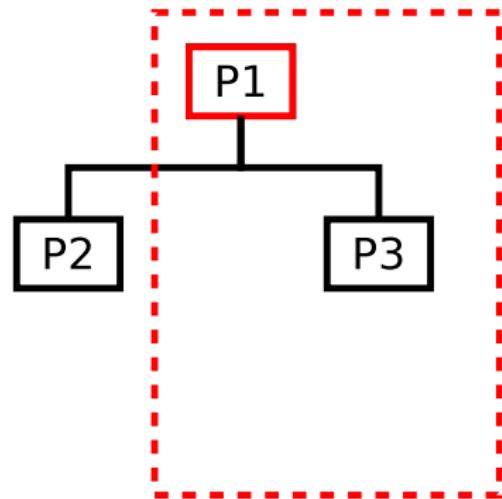
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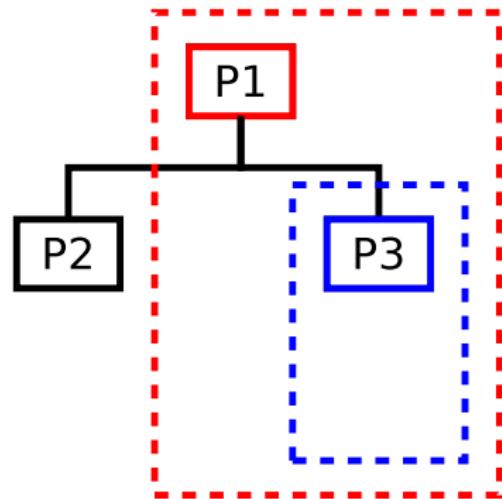
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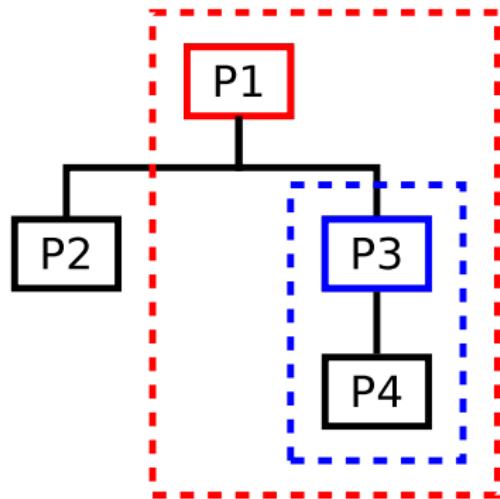
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Rule enforcement on process hierarchy



Demonstration #1

An (almost) read-only filesystem

Landlock: pending features

- ▶ unprivileged access control
- ▶ enforcement through cgroups
- ▶ eBPF map fsview
- ▶ coming next...

Unprivileged access control

Why?

embed a security policy in any application, following the least privilege principle

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Challenges

- ▶ applying a security policy requires privileges
- ▶ unlike SUID, Landlock should only reduce accesses
- ▶ prevent accesses through other processes: ptrace restrictions
- ▶ protect the kernel: eBPF static analysis
- ▶ prevent information leak: an eBPF program shall not have more access rights than the process which loaded it

Enforcement through cgroups

Why?

user/admin security policy (e.g. container): manage groups of processes

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Challenges

- ▶ complementary to the process hierarchy rules (via *seccomp(2)*)
- ▶ processes moving in or out of a cgroup
- ▶ unprivileged use with cgroups delegation (e.g. user session)

eBPF map fsview

Why?

restrict access to a subset of the filesystem

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- ▶ efficient
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Proposal

- ▶ new eBPF map to identify a *filesystem view*: mount point hierarchies at a given time
- ▶ new eBPF function to compare a file access to such a view

Demonstration #2

What might a filesystem access control
looks like?

Current roadmap

Incremental upstream integration

1. minimum viable product
2. cgroups handling
3. new eBPF map type for filesystem-related checks
4. unprivileged mode

Landlock: wrap-up

User-space hardening

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Current status: patch v7

- ▶ autonomous patches merged in net, security and kselftest trees
- ▶ security/landlock/*: ~1K SLOC
- ▶ ongoing patch series: LKML, @l0kod
- ▶ growing interest for containers, secure OS and service managers

<https://landlock.io>

Landlock context

```
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2 |     __u64 status;  
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Landlock events

- ▶ LANDLOCK_EVENT_FS

Landlock actions for an FS event

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- ▶ LANDLOCK_ACTION_FS_WRITE
- ▶ LANDLOCK_ACTION_FS_READ
- ▶ LANDLOCK_ACTION_FS_NEW
- ▶ LANDLOCK_ACTION_FS_GET
- ▶ LANDLOCK_ACTION_FS_REMOVE
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Debug mode: need CAP_SYS_ADMIN

- ▶ `bpf_get_current_comm`
- ▶ `bpf_get_current_pid_tgid`
- ▶ `bpf_get_current_uid_gid`
- ▶ `bpf_get_trace_printk`